

SOME CHARACTERS AND RACES in 'THE HOBBIT' by Tolkien

J.R.R. Tolkien raconte l'histoire d'une quête remplie de dangers pour récupérer un royaume perdu et ses trésors. Son histoire suit un modèle que nous pouvons trouver dans les épopées anciennes et beaucoup des personnages dans son histoire correspondent au modèle de personnages de ces épopées. Ce sont des personnages archétypaux, ce qui signifie qu'ils jouent des rôles qui font partie des histoires d'aventure épiques depuis la nuit des temps.

A. Quel personnage correspond à quel archétype dans le roman ? Fait des flèches.

THE ARCHETYPES

<p>a. The Questing Hero On a mission to obtain some goal, he must overcome the obstacles that stand in his way.</p>	<p>b. The Reluctant Hero Called to perform great deeds, he discovers that he possesses powers he never suspected.</p>	<p>c. The Mentor Old and wise, he guides the hero with his knowledge and often protects him with magical powers.</p>	<p>d. The Monster A destructive force that threatens civilization, he presents the hero with his ultimate test.</p>
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THE CHARACTERS

 <p>___ Bilbo Baggins</p>	 <p>___ Gandalf</p>	 <p>___ Smaug</p>	 <p>___ Thorin Oakenshield</p>
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B. Quelle description correspond à quel personnage ? Note le numéro du paragraphe à côté du nom du personnage. Surligne tous les éléments qui t'ont aidé à te décider.

<p>1. A dwarf who leads his fellow dwarves on a trip to the Lonely Mountain to reclaim their treasure from Smaug. Smaug's bounty is his inheritance, as it belonged to his grandfather Thror, the great King under the Mountain. He is a proud, determined, and strong warrior.</p>	<p>2. The hero of the story leads a quiet life because he is content to stay at home. But he possesses a great deal of inner strength, and when he is persuaded to join a group of dwarves on a quest to reclaim their gold from a dragon, he ends up playing a crucial role.</p>	<p>3. A wise old wizard who always seems to know more than he reveals. He has a vast command of magic and tends to show up at just the moment he is needed most. Though he helps the dwarves in their quest, he does not seem to have any interest in their gold.</p>	<p>4. The great creature who lives in the Lonely Mountain. Years ago, he heard of the treasure that the dwarves had amassed in the mountain under Thror's reign, and he drove them away to claim the gold for himself. He can speak and possesses a dark, sardonic sense of humour.</p>
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C. LES RACES : Quelles races correspondent à ces descriptions ? Surligne tous les éléments qui t'ont aidé à te décider.

Dwarves - Elves - Humans - Trolls - Goblins - Wargs

	Short-tempered and dull-witted creatures who will eat just about anything, they are based on mythological creatures taken from Old English and Anglo-Saxon poems and on figures from popular fairy tales and folklore.
	Thorin's group, composed of Fili, Kili, Dwalin, Balin, Oin, Gloin, Ori, Dori, Nori, Bifur, Bofur, and Bombur, none of whom is really developed as an individual character in the novel. The narrator describes them as "decent enough people like Thorin and Company, if you don't expect too much."
	The first creatures in Middle-Earth. Immortal unless killed in battle, they are fair-faced, with beautiful voices, and have a close communion with nature, which makes them wonderful craftsmen. There are actually two different varieties of them: the wood ones and the high ones.
	This race appears in the settlement of Lake Town near the Lonely Mountain. Tolkien emphasizes their mortality, their lack of wisdom, their discordance with nature, and their fighting, but he does not describe them as evil in the same way that he characterizes goblins and Wargs.
	Evil wolves that join forces with the Goblins at the Battle of the Five Armies in Chapters 17 and 18. They haunt and pursue Bilbo and the dwarves soon after Bilbo acquires the ring.
	Evil creatures encountered by Bilbo and company in Chapter 4. They are infamous for their ability to make cruel weapons and torture devices.

